

UČNI NAČRT PREDMETA / COURSE SYLLABUS

Predmet: Algoritmi
Course title: Algorithms

Študijski program in stopnja Study programme and level	Študijska smer Study field	Letnik Academic year	Semester Semester
Matematika, 1. stopnja		2.	4.
Mathematics, 1 st cycle		2.	4.

Vrsta predmeta / Course type Obvezni / Compulsory

Univerzitetna koda predmeta / University course code:

Predavanja Lectures	Seminar Seminar	Sem. vaje Tutorial	Lab. vaje Laboratory work	Teren. vaje Field work	Samost. delo Individ. work	ECTS
45		15	30		120	7

Nosilec predmeta / Lecturer: Aleksander VESEL

Jeziki / Languages:	Predavanja / Lectures: SLOVENSKO/SLOVENE
	Vaje / Tutorial: SLOVENSKO/SLOVENE

Pogoji za vključitev v delo oz. za opravljanje študijskih obveznosti: Prerequisites:

Podatkovne strukture	Data structures
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Vsebina:

Analiza algoritma: časovna in prostorska zahtevnost. Deli in vladaj: bisekcija, urejanje (hitro urejanje, urejanje z zlivanjem), iskanje k -tega najmanjšega elementa v zaporedju, množenje velikih števil, množenje matrik. Požrešna metoda: preprosti problem nahrbtnika, minimalno vpeto drevo, drevo najkrajših poti, Huffmanovo kodiranje.	Content (Syllabus outline): Algorithm analysis: time and space complexity. Divide and conquer: bisection, sorting (quick sort, merge sort), selection problem, big numbers multiplication, matrix multiplication. Greedy algorithms: fractional knapsack problem, minimum spanning tree, single-source shortest path in a graph, Huffman codes.
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Dinamično programiranje: dolžine najkrajših poti v grafu, 0/1 nahrbtnik, problem trgovskega potnika.

Sestopanje: barvanje grafa, problem n kraljic, igre za dva igralca, α - β obrezovanje.

Verjetnostni algoritmi: primeri verjetnostnih algoritmov, npr. testiranje praštevilskosti.

Dynamic programming: all-pairs shortest paths in a graph, 0/1 knapsack problem, traveling salesman problem.

Backtracking: graph coloring, n -queens on a chessboard, strategic games, α - β pruning.

Randomized algorithms: examples of randomized algorithms, e.g. primality testing.

Temeljni literatura in viri / Readings:

J. Kozak, Podatkovne strukture in algoritmi, Ljubljana, DMFA, 1997.

T.H. Cormen, C.E. Leiserson, R.L. Rivest, Introduction to algorithms, The MIT Press, 2022.

S.S. Skiena, The Algorithm Design Manual, Springer, 2008.

Cilji in kompetence:

Spozнати темелјне концепте анализе алгоритмов. Спознати осnovне стратегије сноvanja алгоритмов: deli in vladaj, požrešne алгоритме, dinamično programiranje in sestopanje. Споzнати верjetnostne алгоритме in осnove hevrističnih алгоритмов.

Objectives and competences:

Know fundamental concepts from algorithm analysis.
Know basic algorithm design techniques: divide and conquer, greedy algorithms, dynamic programming, backtracking. Know randomized algorithms and the principles of heuristics.

Predvideni študijski rezultati:

Znanje in razumevanje:

- Razumevanje principov analize алгоритмов.
- Razumeti pomen strategij snavanja алгоритмов.
- Spoznati različne strategije oziroma pristope pri snavanju алгоритмов.
- Razumeti pomen verjetnostnih алгоритмов.

Prenesljive/ključne spremnosti in drugi atributi:

- Prenos znanja metod snavanja in analize алгоритмов na sorodna oziroma povezana področja (računalništvo, diskretna matematika, biologija, ekonomija...)

Intended learning outcomes:

Knowledge and Understanding:

- To understand principals of algorithm analysis.
- To understand the meaning of algorithm design.
- To know a variety of algorithm design techniques.
- To recognize the meaning of randomized algorithms.

Transferable/Key Skills and other attributes:

- Knowledge transfer of methods of algorithm analysis and design into other fields (discrete mathematics, computer science, biology, economics, ...)

Metode poučevanja in učenja:	Learning and teaching methods:	
<ul style="list-style-type: none"> Predavanja Računalniške vaje Seminarske vaje 	<ul style="list-style-type: none"> Lectures Computer exercises Seminary exercises 	
Načini ocenjevanja:	Assessment:	
	Delež (v %) / Weight (in %)	
<u>Sprotno preverjanje:</u> Pisni testi – teorija (vsaj trije pisni testov na semester) Naloge <u>Izpit:</u> Pisni izpit – problemi Vsaka izmed naštetih obveznosti mora biti opravljena s pozitivno oceno. Opravljenе sprotne obveznosti so pogoj za pristop k izpitу.	Delež (v %) / Weight (in %) 40% 20% 40%	<u>Mid-term testing:</u> Written tests – theory (at least three written tests during the semester) Coursework <u>Exams:</u> Written exam - problems Each of the mentioned commitments must be assessed with a passing grade. Passing grades of all mid-term testings are required for taking the exam.
Reference nosilca / Lecturer's references:		
<p>1. VESEL, Aleksander. Binary coding of resonance graphs of catacondensed polyhexes. <i>Match : communications in mathematical and in computer chemistry</i>. 2023, vol. 90, no. 2, str. 429-452. ISSN 0340-6253. DOI: 10.46793/match.90-2.429V. [COBISS.SI-ID 148521219]</p> <p>2. KORŽE, Danilo, VESEL, Aleksander. General Position Sets in Two Families of Cartesian Product Graphs. <i>Mediterranean journal of mathematics</i>. Published 06 May 2023, 12 str. ISSN 1660-5446. DOI: 10.1007/s00009-023-02416-z. [COBISS.SI-ID 151233539]</p> <p>3. KORŽE, Danilo, SHAO, Zehui, VESEL, Aleksander. New results on radio k-labelings of distance graphs. <i>Discrete applied mathematics</i>. [Print ed.]. 15 Oct. 2022, vol. 319, str. 472-479. ISSN 0166-218X. DOI: 10.1016/j.dam.2021.09.007. [COBISS.SI-ID 78298371].</p> <p>4. DENG, Fei, SHAO, Zehui, VESEL, Aleksander. On the packing coloring of base-3 Sierpiński graphs and H-graphs. <i>Aequationes mathematicae</i>. 2021, vol. 95, iss. 2, str. 329-341. ISSN 0001-9054. DOI: 10.1007/s00010-020-00747-w. [COBISS.SI-ID 27121667].</p> <p>5. VESEL, Aleksander. Efficient proper embedding of a daisy cube. <i>Ars mathematica contemporanea</i>. [Tiskana izd.]. 2021, vol. 21, no. 2, str. 271-282. ISSN 1855-3966. https://amc-journal.eu/index.php/amc/article/download/2454/1711, http://www.dlib.si/details/URN:NBN:SI:doc-LNSLRXNG, DOI: 10.26493/1855-3974.2454.892. [COBISS.SI-ID 72352259].</p>		

